Coronavirus Update March 24th

As we continue to respond to the pandemic, we encourage you to take it seriously. Please understand that all actions taken by ACV, including closures, restrictions and screenings, come at the direction of the CDC and other regulatory agencies, who are telling each of us how to best stay safe and keep our neighbors safe.

With many of our population being at great risk of negative outcomes, we strongly urge members to follow these directives. You may believe you are not at risk—but what about your neighbor? Your actions can have a direct impact on their health. Any travel and contact with others is the greatest risk to having the virus enter our community. Therefore, prior to any overnight travel, members must inform their Service Coordinator of when and where they will be traveling. Also, speak with their Service Coordinator prior to returning to campus.

In times like this, rumors have a way of spreading. They are not helpful and can be hurtful. Please do not participate in sharing unconfirmed information. Our goal is for everyone to remain safe and healthy. Our success depends upon each of us being considerate of one another and adhering to the directives given to us by experts.

As a reminder, the Village Grocer remains open only to ACV members. Takeout meal service is available at Rumph Dining Room. Members can take advantage of the prepackaged meals by calling ahead 658-5933 to order a meal for the following day. Or can come during normal meal times to Rumph dining room or Lopin Gopher to choose a meal to take home.

Signs are posted at the entrances stating that ACV facilities are closed to nonmembers. Minor exceptions are Copeland Medical Center, the Post Office, and bank, which are open to existing customers only. Clinic patients are required to call before entering the building if they have a fever or other Coronavirus symptoms.

Employees and vendors are screened daily. Members, for information about your personal situation, please contact your service coordinator.